

Exercícios de FORTRAN90/95

1. Estruturas de Repetição (Do Loops)
2. Estruturas condicionais (IF, CASE)
3. Arrays(1D, 2D)
4. Funções e loops em diferentes linguagens de programação.

1. Estrutura de Repetição (DO Loops)

Exemplo 1.1 Diferentes tipos de DO-Loop

Método de Newton ara raiz quadrada:

$$x_{n+1} = \frac{1}{2} \left(x_n + \frac{A}{x_n} \right) \Rightarrow \sqrt{A}$$

(i) DO loop – Controlado; repete um número de vezes fixado

```
PROGRAM NEWTON

  IMPLICIT NONE
  REAL A      ! number to be square-rooted
  REAL X      ! current value of root
  INTEGER N   ! loop counter
  PRINT *, 'Enter a number'
  READ *, A   ! input number to be rooted
  X = 1.0     ! initial value
  DO N = 1, 10 ! fixed number of iterations
    X = 0.5 * ( X + A / X ) ! update value
    PRINT *, X
  END DO
END PROGRAM NEWTON
```

(ii) DO loops – Flexível, executa até que alguma condição seja satisfeita.

(a) Usando IF (...) EXIT

```
PROGRAM NEWTON
  IMPLICIT NONE
  REAL A      !number to be square-rooted
  REAL X, XOLD ! current and previous value
  REAL CHANGE ! change during one iteration
  REAL, PARAMETER :: TOLERANCE = 1.0E-6 ! tolerance for convergence
  PRINT *, 'Enter a number'
  READ *, A   ! input number to be rooted
  X = 1.0     ! initial value
  DO
    XOLD = X ! store previous value
    X = 0.5 * ( X + A / X ) ! update value
    PRINT *, X
    CHANGE = ABS( ( X - XOLD ) / X ) ! fractional change
    IF ( CHANGE < TOLERANCE ) EXIT ! criterion for stopping
  END DO
END PROGRAM NEWTON
```

(b) Usando DO WHILE (...)

```

PROGRAM NEWTON
  IMPLICIT NONE
  REAL A                                ! number to be square-rooted
  REAL X, XOLD                          ! current and previous value
  REAL CHANGE                            ! change during one iteration
  REAL, PARAMETER :: TOLERANCE = 1.0E-6 ! tolerance for convergence
  PRINT *, 'Enter a number'
  READ *, A                              ! input number to be rooted
  X = 1.0                                ! initial value
  CHANGE = 1.0                            ! anything big enough to make
                                          ! the first loop run

  DO WHILE ( CHANGE > TOLERANCE )        ! criterion for continuing
    XOLD = X                              ! store previous value
    X = 0.5 * ( X + A / X )              ! update value
    PRINT *, X
    CHANGE = ABS( ( X - XOLD ) / X )      ! fractional change
  END DO
END PROGRAM NEWTON

```

Exemplo 1.2 Somatório de série de potência

$$\exp(x) = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \dots$$

Note que cada termo não é determinado por si só, mas de uma maneira mais eficiente como um múltiplo do termo previamente determinado.

$$\frac{x^n}{n!} = \frac{x}{n} \times \frac{x^{n-1}}{(n-1)!}$$

```

PROGRAM POWER_SERIES
  IMPLICIT NONE
  REAL, EXTERNAL :: NEW_EXP             ! declare a function to be used
  REAL VALUE                             ! number to test
  PRINT *, 'Enter a number'
  READ *, VALUE
  PRINT *, 'Sum of series = ', NEW_EXP( VALUE ) ! our own function
  PRINT *, 'Actual EXP(X) = ', EXP( VALUE )    ! standard function
  STOP
END PROGRAM POWER_SERIES
=====
REAL FUNCTION NEW_EXP( X )
! Sum a power series for exp(X)
  IMPLICIT NONE
  REAL X                                !argument of function
  INTEGER N                              !number of a term
  REAL TERM                              !a term in the series
  REAL, PARAMETER :: TOLERANCE = 1.0E-07 !truncation level
  ! First term
  N = 0; TERM = 1;
  NEW_EXP = TERM
  ! Add successive terms until they become negligible
  DO WHILE ( ABS( TERM ) > TOLERANCE )    ! criterion for continuing
    N=N+1                                 ! index of next term
    TERM = TERM * X / N                   ! new term is a multiple of last
    NEW_EXP = NEW_EXP + TERM              ! add to sum
  END DO
END FUNCTION NEW_EXP

```

Observação: o término do programa é assegurado pelo critério:

$$\text{term} < \text{número pequeno}$$

Este critério é válido desde que a presente série é convergente. Isto não é sempre válido, logo não é uma condição suficiente. Por exemplo, a série harmônica:

$$\sum \frac{1}{n} = 1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \frac{1}{5} + \dots$$

esta série diverge, mesmo embora os termos tendem à zero.

2. Controle condicional (IF, CASE)

Exemplo 2.1 Comparando IF e CASE.

```
PROGRAM EXAM
  IMPLICIT NONE
  INTEGER MARK
  CHARACTER GRADE
  DO
    WRITE( *, '( "Enter mark (negative to end): " )', ADVANCE = 'NO' )
    READ *, MARK
    IF ( MARK < 0 ) STOP           ! stop program with a negative value
    IF ( MARK >= 70 ) THEN
      GRADE = 'A'
    ELSE IF ( MARK >= 60 ) THEN
      GRADE = 'B'
    ELSE IF ( MARK >= 50 ) THEN
      GRADE = 'C'
    ELSE IF ( MARK >= 40 ) THEN
      GRADE = 'D'
    ELSE IF ( MARK >= 30 ) THEN
      GRADE = 'E'
    ELSE
      GRADE = 'F'
    END IF
    PRINT *, 'Grade is ', GRADE
  END DO
END PROGRAM EXAM
```

```
PROGRAM EXAM
  IMPLICIT NONE
  INTEGER MARK
  CHARACTER GRADE
  DO
    WRITE( *, '( "Enter mark (negative to end): " )', ADVANCE = 'NO' )
    READ *, MARK
    IF ( MARK < 0 ) STOP           ! stop program with a negative value
    SELECT CASE ( MARK )
      CASE ( 70: )
        GRADE = 'A'
      CASE ( 60:69 )
        GRADE = 'B'
      CASE ( 50:59 )
        GRADE = 'C'
      CASE ( 40:49 )
        GRADE = 'D'
      CASE ( 30:39 )
        GRADE = 'E'
    END SELECT
  END DO
END PROGRAM EXAM
```

```

        CASE ( :29 )
            GRADE = 'F'
        END SELECT
        PRINT *, 'Grade is ', GRADE
    END DO
END PROGRAM EXAM

```

3. Matrizes multidimensionais - Arrays

Exemplo 3.1 Ilustra operações de elemento por elemento com arrays

```

PROGRAM MATRIX
    IMPLICIT NONE
    REAL, DIMENSION(3,3) :: A, B, C           !declare size of A, B and C
! REAL A(3,3), B(3,3), C(3,3)              !alternative dimension statement
    REAL PI                                   !the number pi
    INTEGER I, J                               !counters
    CHARACTER (LEN=*), PARAMETER :: FMT = '( A, 3(/, 3(1X, F8.3)), / )'
                                           ! format string for output

    ! Basic initialisation of matrices by assigning all values - inefficient
    A(1,1) = 1.0;
    A(1,2) = 2.0;
    A(1,3) = 3.0
    A(2,1) = 4.0;
    A(2,2) = 5.0;
    A(2,3) = 6.0
    A(3,1) = 7.0;
    A(3,2) = 8.0;
    A(3,3) = 9.0
    B(1,1) = 10.0;
    B(1,2) = 20.0;
    B(1,3) = 30.0
    B(2,1) = 40.0;
    B(2,2) = 50.0;
    B(2,3) = 60.0
    B(3,1) = 70.0;
    B(3,2) = 80.0;
    B(3,3) = 90.0

    ! Alternative initialisation using DATA statements - note order
    DATA A / 1.0, 4.0, 7.0, 2.0, 5.0, 8.0, 3.0, 6.0, 9.0 /
    DATA B / 10.0, 40.0, 70.0, 20.0, 50.0, 80.0, 30.0, 60.0, 90.0 /
    ! Alternative initialisation computing each element of A
    DO J = 1, 3
        DO I = 1, 3
            A(I,J) = (I - 1) * 3 + J
        END DO
    END DO

    ! then whole-array operation for B
    B = 10.0 * A

    ! Write out matrices (using implied DO loops)
    WRITE( *, FMT ) 'A', ( ( A(I,J), J = 1, 3 ), I = 1, 3 )
    WRITE( *, FMT ) 'B', ( ( B(I,J), J = 1, 3 ), I = 1, 3 )
    ! Matrix sum
    C=A+B
    WRITE( *, FMT ) 'A+B', ( ( C(I,J), J = 1, 3 ), I = 1, 3 )
    ! "Element-by-element" multiplication
    C=A*B
    WRITE( *, FMT ) 'A*B', ( ( C(I,J), J = 1, 3 ), I = 1, 3 )
    ! "Proper" matrix multiplication
    C = MATMUL( A, B )
    WRITE( *, FMT ) 'MATMUL(A,B)', ( ( C(I,J), J = 1, 3 ), I = 1, 3 )
    ! Some operation applied to all elements of a matrix
    PI = 4.0 * ATAN( 1.0 )
    C = SIN( B * PI / 180.0 )
    WRITE( *, FMT ) 'SIN(B)', ( ( C(I,J), J = 1, 3 ), I = 1, 3 )
    STOP
END PROGRAM MATRIX

```

